



FOBASSO BOREIL

Web & Mobile Developer

EDUCATION

2024-2025

**2ND YEAR SOFTWARE ENGINEERING
STUDENT**

2022 - 2023

**GCE ADVANCED LEVEL
GBHS YAOUNDE**

SKILLS

PROGRAMMING LANGUAGE

JavaScript, PHP, C, JAVA, HTML5, CSS3

FRAMEWORKS & LIBRARIES

Laravel, React.js, Bootstrap, Tailwind

MOBILE DEVELOPMENT

React Native, Expo, Android (basic)

TOOLS & PLATFORMS

Git & GitHub(versioning and coloboration),
VS Code, XAMPP, Composer, NPM, Postman,
supabase, AI.

TEACHING AND COMMUNICATION

Sharing My ICT Knowledge Through
Teaching at Secondary Schools

LANGUAGES

- English
- French

CONTACT

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✉ fobsboreil@gmail.com

📍 Nkolmesseng, Yaounde

🌐 www.fobs.dev

PROFILE INFO

I am a creative and detail-oriented Web and Mobile Developer with hands-on experience designing modern, responsive, and user-centric applications. Proficient in Laravel, React.js, JavaScript, and React Native, I bring a strong foundation across both front-end and back-end technologies. Driven by a passion for clean code and seamless UX/UI, I focus on crafting solutions that tackle real-world challenges. Always eager to learn and collaborate, I aim to contribute meaningfully to impactful and innovative projects.

EXPERIENCE

FREELANCE WEB DEVELOPER

Freelance Web Developer with hands-on experience building custom websites and applications for individuals and businesses. Skilled at delivering tailored solutions, managing full project lifecycles, and ensuring client satisfaction through responsive design and clean, efficient code.

ASSISTANT WEB DEVELOPER

Served as Assistant Web and Mobile Developer on a GCE revision platform called EDUCAM, contributing to the design and development of both web and Android applications. Collaborated with a team to implement features aimed at improving student learning experiences, ensuring responsive design, smooth navigation, and content accessibility across devices

INDEPENDENT PROGRAMMER

Independent Web Developer with a strong focus on solving real-world problems through code. Developed personal projects including a comprehensive school management system and a software solution for managing community saving pools (tontines). Experienced in building full-stack applications from the ground up, with an emphasis on usability, efficiency, and real-life impact.

ACHIVEMENT

- Create and deploy a comprehensive, cross-platform school management system that integrates multiple applications.
- Spearheaded and contributed to the creation of the EDUCAM learning platform.